



Digital Arts Convention 2010

visuals, music, workshops, talks, open source

16.3 – 20.3

vjing, blender, ardour, modul8, max/msp, vvvv, pd, open source, openArtist, murspace, live bands and electronic music, dub, muslimgauze, reggae, dnb, jungle, breakcore, idm, goa

Di 16.3

16:00

VJ Hacklab

A collab point for VJs, explore new frontiers.

Mi 17.3

16:00

Visuals I

Modul8 Basics, Analog Techniques (Andreas, Paul Riedmüller aka Rhythmus42)

18:30

Visuals II

pd/GEM:Advanced GEM, GPU shader in GEM, pd scripting + animation (Lukas Gruber aka lux)

Do 18.3

16:00

Visuals III

Introduction to Max/MSP (Lorenz Kirnbauer aka orjo)

18:30

Mur-space

Open Server, Videosharingplattform (Winfried Ritsch)

Fr 19.3

16:00

Visuals IV

VVVV Basics (Markus Murschitz, Peter Innerhofer aka mamut feat. dunstkreis)

18:30

openArtist

Präsentation der Linux Distribution / Audio und Video Produktion mit Open Source (Florian Stöffelmayr)

Sa 20.3



10:00–13:00

Blender 2.5

Crashkurs in Blender 2.5 (Helge Maus)

14:30–17:30

Compositing

Compositing in Blender (Soenke Maeter)

18:00

Blender in Production

Runder Tisch zum Thema: „Blender in Production“

DJs ab 20:30

El Dado
Jaques Prell

Visuals

VJ Boy
Fruit Media

Musik von 20:00 – 03:00

no smoking inside.

DJs

VDJ Nostyle
Kulix

Bands

Izen
Earl Mobileh
Alice Springs

DJs

s_Poiler feat.
Johannes Jeindl
Asbest

Videoinstallation von
Andreas Riedmüller

DJs

Neurologic
Subscientist

mamut feat. dunstkreis
lux

Live Electronics Night

Wiremayer and
the Cableheads

Mirror Man

Asfast

derdoo feat. Jts

mes. feat. leonardo

ear mob feat. orjo

Sarccatic Rush / VJ Jekk /
Para / Rhythmus42

+ Performance ENDEHÜLSE
(Akbar Brandtner, Oliver Kratochwill)

VJs

Open Decks.



Kabinett Graz
Verein für Kunst und Kultur



pixeltrain
3d | motion | vfx | multimedia



MedienKunstlabor
Kunsthaus Graz
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